

KIDS GAMES

WEEK ONE

KIDS PRE-SERVICE GAMES - WEEK ONE

Title: The Guard

of Players: Everyone

Supplies Needed:

- One set of keys
- Chair
- Blindfold
- Pool Noodle
- Timer (phone, stopwatch, etc)

Object of the Game: To steal the keys from under the guards chair without being hit.

Directions:

1. Grab a chair and place it in the middle of the room.
 2. Place the keys underneath the chair.
 3. Choose the person who will sit on the chair as the "guard."
 4. Place the blindfold on the guard.
 5. Give the guard the pool noodle
 - Remind them that we're not trying to hurt anybody.
 - They only get 10 swings per turn!
 6. Have everyone else create a big circle around the chair. This works better than a line because the guard can't be sure from where the grabber is standing.
 7. Make sure everyone stays as quiet as possible!
 8. One at a time, point to the person who will be the "grabber."
 - Give them 60 seconds, after you picked them, to steal the keys
 9. The "grabber" makes their way as quietly as possible to get to the keys and bring them back to their starting spot without the "guard" hearing them.
 10. In order to be "caught" by the "guard", the "guard" has to hit the "grabber" with the pool noodle.
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- If the "grabber" gets hit, pick a new one.
 - If the "grabber" gets back to their spot with the keys, pick a new "guard"

Title: Rearranged

of Players: 2

Supplies Needed:

- Large open box (non-transparent)
- 6 pairs of small random items
 - Ping pong ball
 - Marker
 - Cup
 - Etc.

Object of the Game: Try to rearrange your items on top of the box to match as closely to the hidden items on the other side of the box.

Directions:

1. Place a box on a table or the stage with the open side facing the audience.
 2. Choose two kids, close in age, to compete against one another.
 3. Have both kids stand behind the box so they can't see what is inside.
 4. Arrange the first pair of items inside the box any way you want.
 5. Give each kid 30 seconds to arrange the second pair of items on top of the box.
 - Be sure the other kids aren't giving any hints!
 6. At the end of the 30 seconds count how many objects they matched up correctly, but don't tell it to the players.
 7. Now give the other kids 30 seconds to arrange them differently.
 8. At the end of the 30 seconds count how many objects they matched up correctly.
 9. The player who had the most objects matched correctly wins.
 10. Let them take a look at how the items were actually arranged and then pick two new players.
- If they tie, you can either choose two new players or let them try again.

Title: Four Corners

of Players: Everyone

Supplies Needed:

- 4 Cones
- Blindfold

Object of the Game: Move to one of four colored cones in the corners of the room when instructed. If you're standing on the color that is called, you're out. Try to be one of the kids left standing after a few rounds.

Directions:

1. Place one colored cone in each "corner" of the room.
2. Have one kid come up as the "guesser" and blindfold them.
3. Give each kid 10 seconds to choose a corner.
 - At the end of the 10 seconds they MUST stay in the corner they chose.
4. Have the guesser call out a color.
5. Any kids that are standing at that color cone, are out. They must go sit in the middle of the room.
 - Watch out for cheaters!
6. Run this for 3-4 rounds. On the final round, the cone the guesser calls out is the winning corner.
 - Be sure to let kids know you are doing the winners corner on whichever round you're doing it!

WEEK TWO

KIDS PRE-SERVICE GAMES - WEEK TWO

Title: Hungry Hungry Hippo

of Players: Everyone

Supplies Needed:

- Two to Four (depending on size of group) bags of different color pit balls
- Two to Four cones the same color as the balls

Setup:

- Put all of the balls into one “basket”. This will be the basket that you pour from at the beginning of the game.
- Place a cone and “basket” in each corner or on each side of the room.

Object of the Game: To be the first team to get all of your colored balls into your “basket”.

Directions:

1. Divide kids into two halves or into four quarters (depending on amount of kids)
 - Try to divide kids as evenly as possible, by the amount of kids and their ages.
2. Have each kids stand in their teams corner.
3. When you say, “Go!”, dump all of the balls into the center of the room.
4. Each kid must get a ball that corresponds with their team color and take it back to their “basket”.
 - Remind kids that this is a WALKING game. If they run, they will be called OUT for that round which will make it harder for their team.
 - They may only pick up ONE ball at a time and take it back to their “basket”.
5. The team who gets all of their balls into their basket first wins.

Title: Mad Libs

of Players: Everyone

Supplies Needed:

- Mad Lib Book
- Pen or pencil

Object of the Game: Have all of the kids take part in creating a Mad Lib that you read out loud.

Directions:

1. Follow along with the instructions in the Mad Lib book.
- Do your best to have fun along the way. Be dramatic with the story. Help make kids laugh. This will also extend the time of this activity without making it feel drawn out.

Title: Cup Stack

of Players: 2

Supplies Needed:

- Stack of 10 blue cups
- Stack of 10 green cups
- Small Table

Object of the Game: Be the first one to stack your cups into a pyramid and then break them back down into a single stack.

Directions:

1. Call up two kids who are close to the same age.
2. Line them up in front of a single stack of cups.
3. When you say "Go!" they will stack the cups into a pyramid.
 - The stack must stand on its own. If it's falling it doesn't count.
4. After they have built the pyramid, they must break it back down into a single stack.
5. The kid who breaks their cups back down into a single stack first, wins.

WEEK THREE

KIDS PRE-SERVICE GAMES - WEEK THREE

Title: JUGA JUGA

of Players: 2

Supplies Needed:

- Two large water jugs
- 80-100 ping pong balls (40-50 for each jug)
- Smaller container

Setup:

- Fill each large jug with 40-50 ping pong balls

Object of the Game: To be the first person to empty their large jug of ping pong balls into the smaller container.

Directions:

1. Choose two kids of equal age/size.
2. Position them over a smaller container.
 - The smaller container is primarily there so that you don't have to chase ping pong balls all over the room. So make it a "big deal" that they try to be accurate and catch all of their balls in the smaller container.
3. Give them a large jug.
4. When you say, "Go!" Each kid will shake their jug trying to empty the ping pong balls into the smaller container.
 - They can really do it however they want as long as they are not putting their fingers inside of the jug.
5. The first kid to empty their jug wins!

Title: Stack it Right

of Players: 2

Supplies Needed:

- A total of 18 stacking cups (9 blue & 9 green)
 - 6 cups for the leader
 - 6 cups for player 1
 - 6 cups for player 2

Setup:

- Place 3 blue cups and 3 green cups on two sides of a small table for each player.
- Place all 6 of the leaders cups in a stack in the middle.

Object of the Game: The first kid to stack their cups in the pattern set by the leader, wins.

Directions:

1. Choose two kids of equal age/size.
 2. Have both kids turn their back so that they cannot see the cups on the table.
 3. The leader will create a unique pattern with the cups in a single stack.
 - I.e. blue, green, green green, blue, blue
 4. When you say, "Stack!" both kids can turn around, view the pattern, and the first kid to stack their cups in the leaders pattern wins.
- Consider running this game as a "King of the Court" type of game by allowing the winning kid to stay since the rounds go so fast.

WEEK FOUR

KIDS PRE-SERVICE GAMES - WEEK FOUR

Title: Down the Cup

of Players: 2

Supplies Needed:

- 18 cups (9 of two separate colors)
- Bucket of blue and white foam balls
- Small Table

Setup:

- Make two identical pyramids out of the cups on a table
- Use a chair or piece of tape to identify a line throwers must stay behind
- Set the bucket of foam balls at the throwing line

Object of the Game: To be the first person to knock all of your cups off of the table.

Directions:

1. Choose two kids of equal age/size.
2. Line them up behind your throwing line.
 - This can be adjusted based on age
3. When you say, "GO!" they will throw foam balls at their cups.
4. The first kid to knock all of their cups off of the table wins.
 - If they knock the other persons cups off, it still counts.
 - In the case that the last cups are knocked off together, proclaim a tie and play again.
 - Use the kids that just played, and any other kids that want to help, to quickly reset the game.

Title: Puzzled

of Players: 2

Supplies Needed:

- Small Table
- Two sets of Wooden Jigsaw Puzzles

Setup:

- Place the puzzle boxes on top of the small table
- Remove pieces for one puzzle character

Object of the Game: To be the first person to put your puzzle together.

Directions:

1. Choose two kids of equal age/size.
2. Line them up behind one of the puzzle boxes.
3. When you say, "GO!" each kid will work to put their puzzle together as quickly as possible.
4. The first kid to put their puzzle together wins.
 - You can switch up which puzzle is being put together between rounds.There are a total of 4 separate puzzle characters with each puzzle.

Title: Flippin' Out

of Players: 2

Supplies Needed:

- Small Table
- Two “flipping” bottles
- A timer

Setup:

- Place the flipping bottles on top of the small table

Object of the Game: To land the most bottle flips within 60 seconds.

Directions:

1. Choose two kids of equal age/size.
2. Have them stand at a bottle, behind the table so the audience can see.
3. When you say, “GO!” they will begin flipping their bottles.
4. Each successful land on the bottom of the bottle counts as one point. If they manage to land it on the lid, that counts as two points.
5. Whoever has the most points at the end of 60 seconds, wins.